Torey Alvarez

Maya Generalist | Compositor

2016 Demo Reel Shot Breakdown

Sequence Reference	Project	Software Tool Set	Responsibilities
RESPONSIBILITIES SHADING LIGHTING	Medical Animation for Malpractice Trial	Autodesk Maya Adobe After Effects Adobe Photoshop	Animation (camera, object), Lighting, Shading, Model preparation and integration- Remodeling of some CAD elements- Post Effects and Motion Graphics- Final Composite-
TOREYAINAREZ.COM	Personal learning and development	Autodesk Maya Adobe After Effects Adobe Illustrator	Animation, Lighting, Shading, Model preparation and integration- Post Effects, Motion Graphics- Texture research and recreation from web imagery in Illustrator- Final Composite-
MOUST MINIMUSION FIREFLY	Vape World Firefly product release and website experience	Autodesk Maya Adobe After Effects Adobe Illustrator	Animation (camera, object), Lighting, Shading, Model preparation and integration- Remodeling of some CAD elements- Post Effects and Motion Graphics- Final Composite-
WEB PRINT JELEI RESPONSIBILITIES LIGHTING SHADING	Oakley World Wide Merchandise Website	Autodesk Maya Adobe After Effects Adobe Photoshop Illustrator Autodesk Showcase Jira- for office communication Headus UV Layout tool Microsoft Excel Word	Technical lead in creating assets for the online catalog and web pages for Oakley International using CAD Models provided by the designers. Maintained quality control of hundreds of style combinations. Final Composite and Post effects.
TOREVALVALE	U Penn 2015 commencement ceremony 4k display	Autodesk Maya Adobe After Effects Adobe Photoshop	(All)Modeling, Animation, Lighting, Shading and Texture work- Post Effects- Final Composite-
	Personal learning and development	Autodesk Maya Adobe After Effects Adobe Photoshop Adobe Illustrator	Modeling (environment), Animation Lighting, Shading- Texture and UV layout- Post Effects- Final Composite-
DAKLEY	Oakley World Wide Merchandise Website	Autodesk Maya Adobe After Effects Adobe Photoshop Adobe Illustrator	Animation (camera, object), Lighting, Shading Texture Work, Model preparation and integration- Remodeling of some CAD elements- Final Composite-